

# Units and Calculations – Using Decibels

**Mike Davis**

SETI Institute

A task that pops up all the time when you are attending spectrum management meetings is the need to do a quick calculation in your head, to add quantitative validity to the discussion. In a more complicated case you might have to sit down and work something out on paper during a lunch break, but you won't have the luxury of several days to think about it. For these reasons, it's very useful to know how to get "good enough" answers quickly.

## LOGARITHMIC SCALING

A logarithmic factor of 10 is called a *Bel*, in honor of Alexander Graham Bell. If a quantity is  $10^B$ , then B is its representation in Bels, using the base-10 logarithm rule you learned in school:

$$\log_{10} ( 10^B ) = B \text{ [ Bels ]}$$

Thus the number 100 is 2 Bels, because  $\log 10^2 = 2$ . Negative Bel values represent values less than one, so  $0.01 = 1/100 = 10^{-2}$  is -2 Bels, because  $\log_{10} 10^{-2} = -2$ .

While Bels are rarely used, the *decibel*, which is  $1/10^{\text{th}}$  of a Bel, is, by contrast, the lingua franca of the engineering community. The abbreviation for the decibel is dB, and the equation relating a quantity D to itself in dB units has an extra '10' in it, such that

$$D = 10 \log_{10} 10^D \text{ [ dB ]}.$$

To return to our examples, the number 100 is 20 decibels, because  $10 \log_{10} 10^2 = 20$ , and  $0.01 = 1/100$  is -20 dB, because  $10 \log_{10} 10^{-2} = -20$ .

Perhaps we should keep the **B** in 'decibel' capitalized, but the conventional usage is to spell it in lower case. The honorific capitalization does remain in dB, much to the confusion of typists and word processing software.

## NUMERICAL INTERLUDE

There's a good reason for using dB – you can calculate to 1 % with almost no memorization. Factors of 10 are fairly obvious:

Value:	1/1000	1/100	1/10	1	10	100	...	1,000,000,000
In dB:	-30	-20	-10	0	10	20		90

If you can just remember that conversion of a power of 10 to dB gives

**“Number of zeros, with a zero after it, negative sign if less than 1”**

you are home free.

The real advantage comes from two numerical quirks:

- 1) A factor of 2 is 3.0102999566 dB, but this differs from 3 dB by only 0.34 %.
- 2) The square root of 10 is exactly 5 dB, but is larger than  $\pi$  by only 0.66 %.

With just these two facts, it is easy to assemble the following three tables, which contain all the integer values for dB, correct within better than 1 %:

Factor:	1	2	4	8
In dB:	0	3	6	9
Factor:	10	5	5/2	5/4
In dB:	10	7	4	1
Factor:	$\pi/2$	$\pi$	$2\pi$	$4\pi$
In dB:	2	5	8	11

If you remember where the table entries come from, you only have to memorize that a factor of 2 is 3 dB and a factor of  $\pi$  is 5 dB. You can look at 77 dB, and realize immediately that it is a factor 2 smaller than  $10^8$ , or 50,000,000. When you want the isotropic aperture  $\lambda^2/4\pi$  for a wavelength  $\lambda$  of 1 m, you know immediately that it is 11 dB less than one square meter, or 0.080 square meters. Both answers are correct to better than 1 %.

It is very useful to know conversions for small changes:

- 1/10 dB is close to +2 % (actually, 2.3 %)
- +1 dB is close to +25 % (actually 25.9 %)
- 1 dB is close to -20 % (actually -20.6 %).

So if a room-temperature wave-guide has a 0.1 dB loss, it will add 2.3 % of room temperature, or 6.7 K, to the system temperature of a receiver. If it is in the output path of a megawatt radar transmitter it will absorb 23 kW.

Finally, an occasionally useful link to optical astronomy:

**A difference of +1 stellar magnitude is exactly -4 dB.**

Stellar magnitudes arose originally as the smallest difference in apparent brightness discernable by the human eye, with fainter stars having higher magnitudes. This was later quantified by equating 5 magnitudes to the difference in brightness for two identical stars differing in distance by a factor of 10, and so in apparent brightness by a factor of 1/100. Since a factor of 1/100 is -20 dB, and this corresponds to +5 magnitudes, then +1 magnitude is 1/5 of this, or -4 dB.

### What about the Units?

Quantities expressed in dB are always ratios, and hence pure numbers. Thus, for the case of power, we have  $P \text{ ( dB )} = 10 \log_{10} ( P / P_0 )$ , where there are several options for  $P_0$  – Watts, milliwatts, etc. The *unit* is therefore commonly appended to dB, which in this case becomes dBW, dBm, etc. Note here the notation dBm for the milliwatt unit, though  $\text{dBm}^2$  would be used in the case of square metres. Nor is the dB notation limited to power, as for example:

$$\begin{array}{lll} - \text{ Bandwidth } B: & 10 \text{ MHz} & \Leftrightarrow 70 \text{ dBHz} \\ - \text{ Time } \tau: & 2000 \text{ seconds} & \Leftrightarrow 33 \text{ dBs} \end{array}$$

Moreover  $\text{seconds} * \text{Hz}$  gives a pure number, so

$$- \sqrt{( B \tau )}: ( 70 \text{ dBHz} + 33 \text{ dBs} ) / 2 = 51.5 \text{ dB}$$

### Useful Definitions

In the expression for power,  $P = k T B$

$T$  is the absolute temperature in Kelvin degrees

$B$  is the bandwidth

$k$  is Boltzman's constant,  $1.38 \cdot 10^{-23}$  Joules/Kelvin ( -228.6 dBW/Hz/K )

Hence at room temperature ( 290 K ),

$$kT \text{ dB} = -204.0 \text{ dBW/Hz.}$$

Consider next Power Flux Density ( PFD ), which is the radiated power passing through a given area, and so often has units of  $\text{W/m}^2$ . The Spectral Power Flux Density is then the PFD per unit bandwidth, or  $\text{W/m}^2/\text{Hz}$ . Hence

$$1 \text{ Jansky is } 10^{-26} \text{ W/m}^2/\text{Hz} \text{ (sum of both polarizations)} \Leftrightarrow -260 \text{ dBW/m}^2/\text{Hz}$$

The *Isotropic Aperture* (unity gain in all directions) at wavelength  $\lambda$  is  $A_i = \lambda^2 / 4\pi$  [ $\text{m}^2$ ], which is the area of a circle with a circumference of  $\lambda$ . The isotropic aperture drops off rapidly with increasing frequency:

Wavelength	Isotropic Aperture
1 m	-11 dBm <sup>2</sup>
1 mm	-71 dBm <sup>2</sup>

Effective Aperture with Gain G is then  $A_e = G A_i = G \lambda^2 / 4 \pi$  [m<sup>2</sup>].

### Let us work a few examples

For  $T_{sys}$ : if you know that a room temperature of 290 K is -204 dBW/Hz, what is a  $T_{sys} = 29$  K in these units? Answer -214 dBW/Hz.

For  $A_i$ : You are observing at 20 cm. What is your isotropic aperture in dBm<sup>2</sup>? -25 dBm<sup>2</sup>.

Radiometer Equation: You observe for 2000 seconds with a bandwidth of 10 MHz. What is your  $\Delta T / T_{sys} = 1 / \sqrt{(B \tau)}$ ? Answer -51.5 dB.

What SPFD arriving in an isotropic sidelobe equals this noise power? That is, what SPFD radiated at 20 cm matches the  $k \Delta T$  power indicated by the radiometer equation as being equal to the sensitivity of a 29 K  $T_{sys}$  receiver in a 2000 s integration? Answer -241.5 dBW/m<sup>2</sup>/Hz.

Hint: One needs much more radiated power to compensate for the loss into an antenna, so the answer is an amalgam of the first three examples, namely the  $SPFD = T_{sys} * (\Delta T / T_{sys}) / (\text{isotropic aperture})$ , which is numerically {-214 -(-25) -51.5 dB}.